

Draft AGENDA -eTw seminar "ESEP/eTwinning as an opportunity for STEAM teachers"

24-26 March

Day 1, Monday	
16.00 - 16.30	Registration of participants-Coctail
16.30 - 17.00	Welcome speech and introduction
17.00 - 17.30	STEM integration, curricular project-based learning with STEM use, artificial intelligence and its impact on the learning proces
17.30 - 18.00	Professional development of teachers in line with the implementation of the updated curriculum according to the STEM approach
18.00 - 19.00	To know each other/Ice breaking activity
20:00	Dinner
Day 2, Tuesday	
9.30 - 10.30	Best practices of different projects in STEAM
10.30 - 12.00	Learning Through Collaboration and Cooperation. European School Education Platform-ESEP – Workshop 1
12.00 - 13.30	Digital Tools for Collaboration, Communication, Creativity and Critical Thinking-Twinspace – Workshop 2
13.30 - 14.30	Lunch
14.30 - 16.00	Artificial Intelligence (AI) Tools in Education: Empowering teachers to use AI in teaching and learning processes – Workshop 3
15.30 - 16.00	Coffee break
16.00 - 17.00	Building up ideas for different projects Planning collaborations among different participants. Projects on ESEP and registration in platform
17.00	Cultural programme and Dinner
Day 3, Wednesday	
09.30 - 10.00	Building up ideas for different projects Planning collaborations among different participants. Projects on ESEP and registration in platform
10.00 - 10.30	Coffee break
10.30 - 12.00	Artificial Intelligence applied in our schools. Visit to one of the Artificial Intelligence schools
12.00 - 13.00	Presentation of their projects by groups
13.00	Closing and certificates /Package Lunch

Working language: English Size of group: up to 65 participants

Target group: Lower and higher secondary education teachers

This project has been funded with support from the European Commission. This communication reflects the views only of the author, and the Commission cannot be held responsible for any use which may be made of the information contained.